

Board Game Rubric

Teacher's Name: _____

Student Name: _____

CATEGORY	8	6	4	2
Creativity	A lot of thought into making the game interesting and fun to play as shown by creative questions, game pieces and/or game board.	Some thought was put into making the game interesting and fun to play by using textures, fancy writing, and/or interesting characters.	Student tried to make the game interesting and fun, but some of the things made it harder to understand/enjoy the game.	Little thought was put into making the game interesting or fun.
Attractiveness	Contrasting colors and at least 3 original graphics were used to give the cards and game board visual appeal.	Contrasting colors and at least 1 original graphic were used to give the cards and game board visual appeal.	Contrasting colors and "borrowed" graphics were used to give the cards and game board visual appeal.	Little or no color or fewer than 3 graphics were included.
Rules	Rules were written clearly enough that all could easily participate. Typed and edited for errors.	Rules were written, but one part of the game needed slightly more explanation. Typed, but some errors.	Rules were written, but people had some difficulty figuring out the game. Typed or handwritten, but many typos.	The rules were not written.
Accuracy of Content	All information cards made for the game are correct.	All but one of the information cards made for the game are correct.	All but two of the information cards made for the game are correct.	Several information cards made for the game are not accurate.
Knowledge Gained	Game creation demonstrates strong knowledge of novel. Created a game that could challenge everyone – even those with great knowledge	Game creation demonstrates knowledge. Good ideas for questions to help student review the book.	Game creation demonstrates adequate knowledge. Questions need a bit more work.	Game creation does not demonstrate knowledge of books or the questions are off-topic/inappropriate.

TOTAL POINTS: